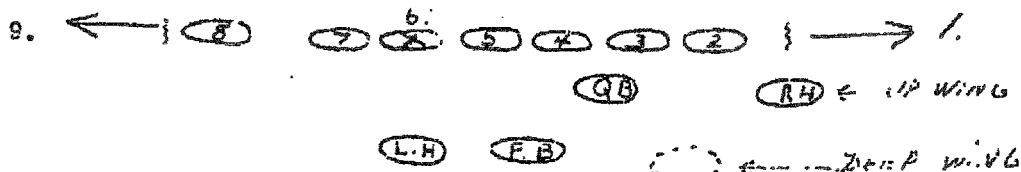


1947  
Michigan  
Single Wing  
Fritz Crisler

# MICHIGAN OFFENSE AND SIGNAL SYSTEM

Holes are numbered on offensive linemen



## SPACINGS

- #8 man - 3 foot gap, vary it
- #7 man - 1 foot gap
- #6 man - center
- #5 man - adjacent, (6 inches to 1 ft.)
- #4 man - adjacent, vary it on some plays
- #3 man - adjacent, vary it on some plays
- #2 man - 2-3 feet, vary it
- RH or Wingback - 1 yard back, 1 ft-1½ out from 2 man
- QB - Depth varies, normally arm's length. Between 3 & 4 men, varies with play.
- LH or Tailback - Heels at 5 yds.-directly behind center.
- FB - Heels with LH's toes, 4 feet from LH. In general, line will tighten on off tackle and wide plays & loosen on interior hits.

## SIGNAL SYSTEM

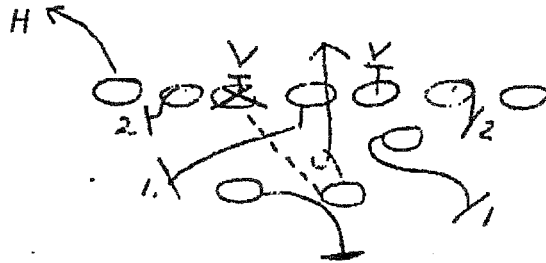
Three digits are used to call signal or play.  
The 1st digit indicates - - - - - formation

- 0-100 deep wing or zero formation
  - 100-200 up wing or single wing
- These "loops" include only these formations. However, it can readily be seen that other formations can be easily adapted to this system. For instance, if a double wing were desired, it could be called the 200 formation.

The 2nd digit indicates play series and to whom ball is passed from center.

- 0-10 Direct hits by fullback. Center-soft pass to full's belly. On 3 & 4 hole FB should step straight up & veer or slide to hole hit. On 7 hole, step straight up & veer to 7 hole.
  - 10-20 Weak side spin series by fullback to RH. Ball centered to right knee of full. Full steps up with left foot as he catches ball and pivots or spins on left foot bringing right foot thru & into direction of hole. Spin should be under control with shoulders over thruout. Knees must be slightly flexed. When handing off or faking to HB's, full must keep back to line of scrimmage. Ball should be kept in full's belly thruout spin except when handing off. RH must come straight across thru full's position before full has begun his spin.  
On 16; full fakes to RH & keeps in 6 hole.  
On 19, full gives to RH & fakes into 6 hole.
  - 20-30 Strong side spin series by fullback to LH. Ball centered to left knee of full. Full steps up with right foot as he catches ball & pivots or spins on right foot bringing left foot thru (toward line) & into direction of hole. Spin should be under control with shoulders over thruout. Knees must be slightly flexed. When handing off or faking to HB's, full must keep back to line of scrimmage. Ball should be kept in full's belly thruout spin except when handing off. LH must step up where full started, roll shoulders over to cover ball or fake. On 8 play RH must get depth on 1st two steps & full should spin to a tight 3 hole.  
LH carries ball on 1 & 2 holes.  
FB carries ball on 3-4-5 holes.  
RH carries ball on 6-8-9 holes.
- A common fault of fullbacks in the beginning is that they tend to bob their shoulders up & down thruout the spin. The fullback should keep his shoulders in the same plane or on the same level thruout the spin for smoothness. FB should also move up toward the line thruout spin & avoid spinning in one spot.

- 30-40 Direct hits by LH or Tailback. Center gives a lead pass to LH's right. LH takes off with speed.  
LH carries on 1-2-3-4-5 holes  
RH carries on 6-7-8-9 holes.
- 40-50 Buck-lateral series. Center makes a soft pass to full's belly. Full takes ball as he steps up toward line bringing ball to his belly. He then fakes or gives to QB who has hopped around in position with back to line. After accepting fake off full, QB fakes a pitch out to LH. QB should bend knees & keep back straight. On plays when full carries he should move up under control to let pulling line-men clear. When full hands off to QB he should get ball to QB as quickly as possible.  
LH carries on 1 hole  
FB carries on 3-4-5 holes.  
RH carries on 6-7 holes.  
8 man carries on 2 hole.
- 50-60 Spin Passes by LH or Tailback. Full spins and hands off to LH who comes thru full as on 20 series. Rolls shoulders over to cover ball & sets up to pass behind 3-4 seam at a depth of 6-7½ yds. LH then steps up into pocket to throw. Full fakes a 124.  
"Loop" shows 154 pass. Another favorite is 156 pass, and other patterns can be made up.



- 60-70 Buck-lateral passes by QB. Full hands off to QB who fakes a pitch out to LH or handoff to RH & then drops back to a depth of 6½-7 yds. behind the 4 man. These passes are same as off spin passes. Other patterns are possible from the "loop" example. 60 pass is a buck-lateral pass with a deep wing.
- 70-80 Direct passes by LH or Tailback. Center to right knee of LH who steps to right, rolling shoulders over & setting up to throw at 7 yds. behind the 5 man. "Loop" shows 172 pass. However, other patterns are obvious.

The 3rd digit indicates the hole to be hit or point of attack.

124 Formation-series-hole.

- 1 - Formation. Upwing or single wing.
- 2.-Plays series. Spins by fullback
- 4 - Hole to be hit.

In the deep wing formation the "0" is assumed. For instance, we do not call "024" but merely call "24" which would give us the deep wing formation. Many of the same plays can be used from this formation but give a different problem to the defense. The value of this system is that it gives excellent blocking angles with few exceptions. (on any exceptions, backfield deception will help him get an angle.) Normally the hole man called is the lead blocker but if he has no blocking angle (i.e.-a man directly on him) he will pull away from the hole and the normal post then becomes the lead. This will be made clear as you study the "loops" and diagrams. The trap blocker has no problem because his only assignment is to pull & head for the tail of the hole man called & trap the 1st opponent that shows on or beyond him. This also takes care of shooting or plugging LB'S.

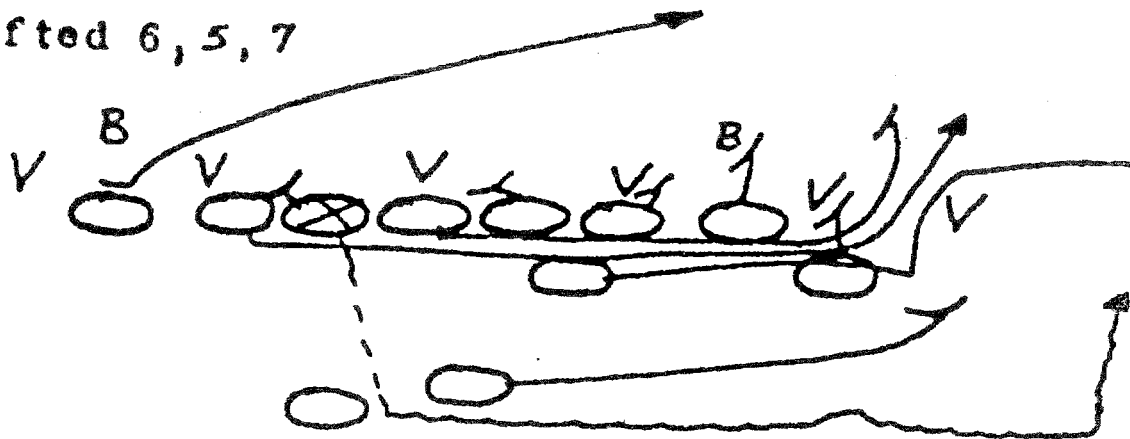
The Blocking Principles Follow:

- 1. Block in at the hole. (Post-lead block)
- 2. Block out at the hole. (Trap block)
- 3. Block thru the hole in or out.
- 4. Block on linebacker.
- 5. Check block or block in secondary.

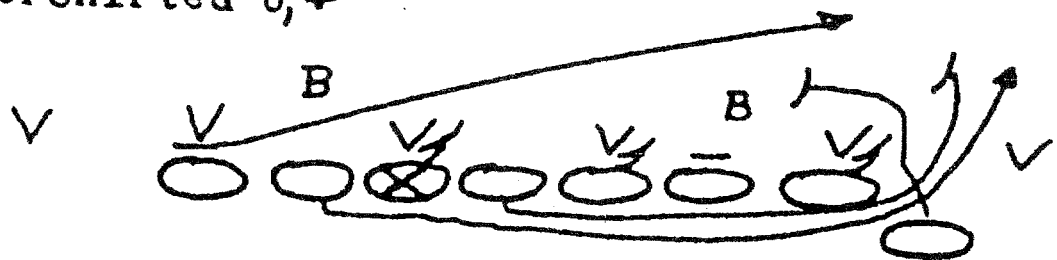
①

"Loop" #1, End Run, 131

131 vs.  
Overshifted 6, 5, 7



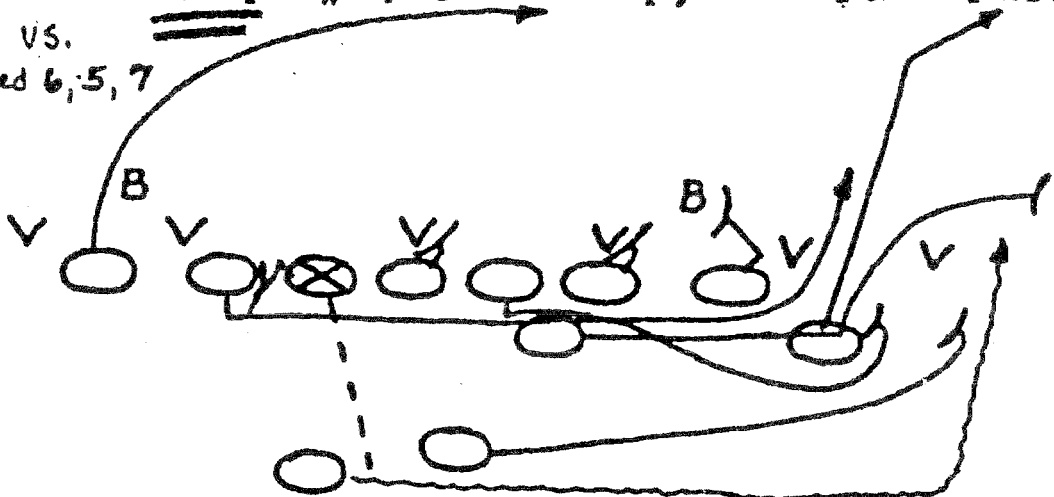
131 vs.  
Undershifted 6, 4



- 8- Check and secondary
- 7 - Pull through off tackle hole and become personal interferer.
- 6- Check man on or to your left.
- 5- Pull through off tackle hole and block in
- 4- Check man on or to your left.
- 3- Check man on or to your left.
- 2- No man on: check and block on linebacker.  
Man on or inside: Block in.  
✓. man on: Block in.  
No man on: Check and block on linebacker.
- FB. Fake block on end man and slip inside. Block on halfback.
- FB. Start as to block end out and hook with cross body block.
- LB. Start as on off tackle and slide around block  
✓ FB.

"Loop" #1, Game clip, 131 Take Pass Ru

31 P.A.R. vs.  
Overshifted 6, 5, 7

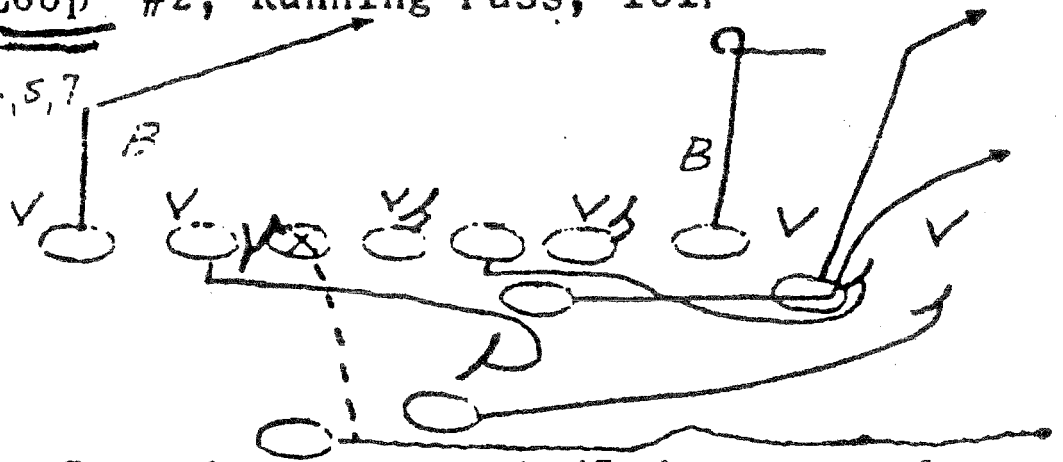


- 8. Down and across on pass pattern.
- 7. Same 131
- 6. Same 131
- 5. Man on: check  
No man on: solid in position
- 4. Pulls and hooks the 2nd man in.
- 3. Checks 3rd man in.
- 2. Fake post and block on linebacker.
- V. Down and out pass pattern
- B. Same as 131
- B. Same as 131.
- H. Raise ball faking pass, run like 131.

"Loop" #2, Running Pass, 131P

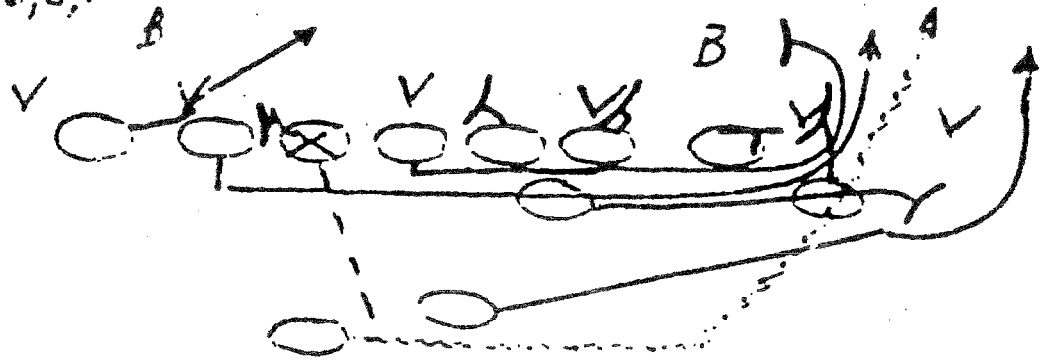
SIP vs.

overshifted 6, 5, 7

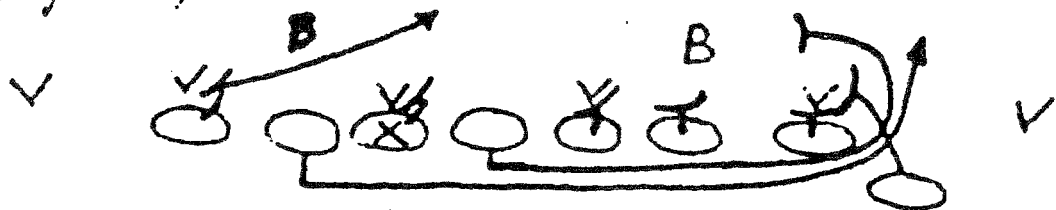


8. Down 5 yards, across at 45 degree angle.
7. Pull, peel back on first man thru.
6. Check man on or to your left.
5. Check man on or to your left.
4. Pull, hook 2nd man in.
3. Check 3rd man in.
2. Down 10 yards and hook; drift.
- W. Down thru the halfback and out, deep.
- QB. Slips block end and is receiver in the flat at depth of 4 to 5 yards.
- FB. Same as 131.
- LH. Same as 131 and pull up and throw.

32 vs.  
overshifted 6, 5, 7



32 vs.  
undershifted 6, 4

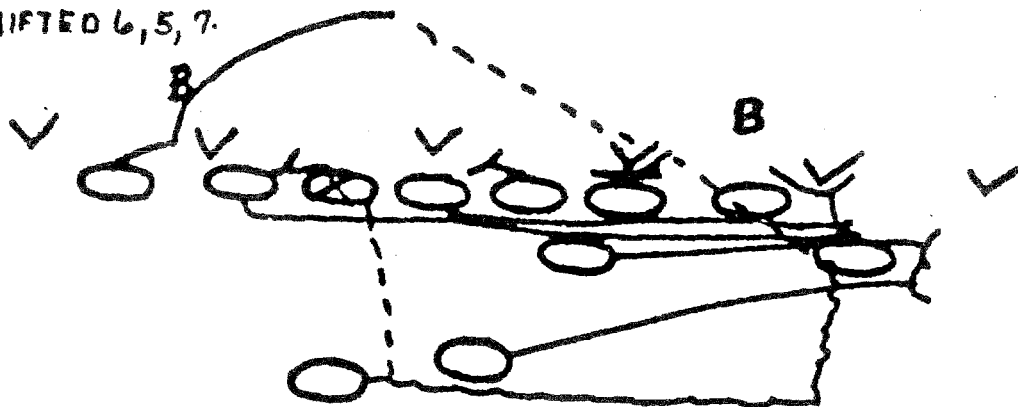


8. Check and secondary.
7. Pull thru off tackle hole and become personal interferer.
6. Check man on or to your left.
5. Pull thru off tackle hold and block in.
4. Check man on or to your left.
3. Check man on or to your left.
2. Post block on 2nd man.
- W. Lead block on 2nd man.
- QB. Block out at the hole.
- FB. Fake block on end and go around. Become personal blocker.
- LH. Run hard 3 steps to right, cut up thru off tackle hole.

"Loop" #4, Off Tackle Jump Pass, 132 JF

132 J P vs.

OVERSHIFTED 6, 5, 7.



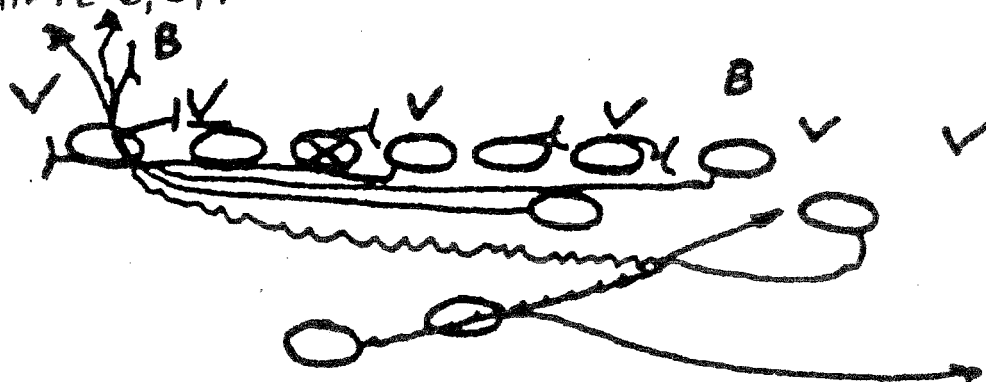
8. Fakes block, slides to open spot.
7. Pulls and fills solid at hole
6. Check man on him or to left.
5. Pulls and fills solid at hole.
4. Fills hole left by 5 man or checks man on him
3. Check man on him or to left.
2. Posts on 2nd man in from end.
- W. Leads on 2nd man in.
- QB. Blocks out at hole
- FB. Blocks out at hole with QB.
- Tail Runs same as 132 but jumps high and passes before reaching line of scrimmage.



"Loop" #5, Reverse Off Tackle, 138 XX

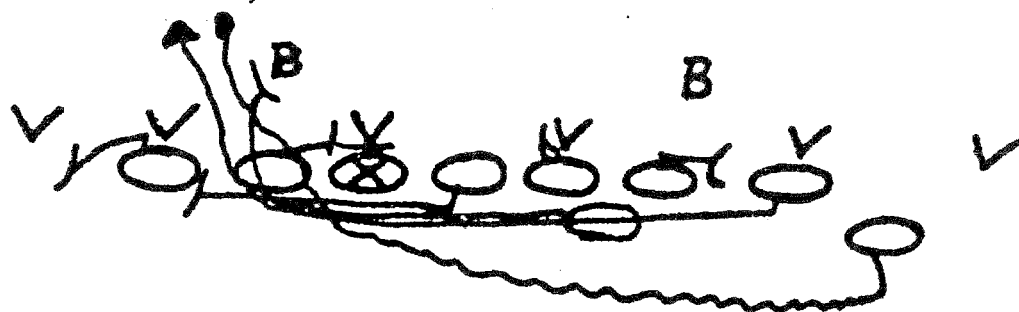
138XX vs.

OVERSHIFTE 6, 5, 7



138XX vs.

UNDERSHIFTED 6, 4

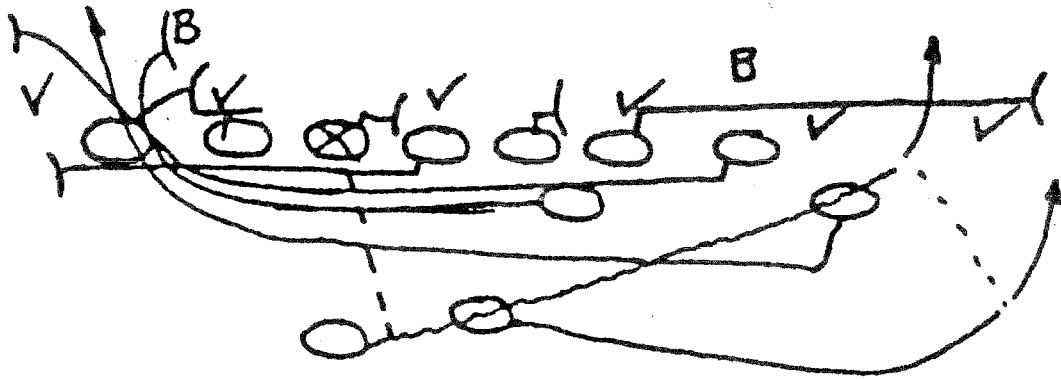


8. Lead  
Man on: Pull away, block end man
7. Post  
No man on: Lead
6. Check right  
Man on : post
5. Pull, block out at the hole
4. Check man on or to right
3. Check man on or to right.
2. Pull thru off tackle hole and block 1st man outside.
- W. Open one step, level off. Accept ball from tail and run off tackle.
- QB. Thru off tackle hole and turn inside for block on 1st man.
- FB. Fake as on 131 with greater depth.
- LH. Head for tail of 2 man and give front hand off to right half.

"Loop" #6, Fake Reverse Lateral, 138 XXL

138 XXL vs.

OVERSHIFTED 6, 7, 5.



8. Lead  
Man on: pull away, block 2nd man
7. Post  
No man on: Lead
6. Check right  
Man on: Post
5. Pull, block out at the hole.
4. Check man on or to right.
3. Check 2 counts and block out on HB.
2. Pull thru off tackle hole and block 1st man outside.

Wing. Same 138XX

QB. Same 138XX

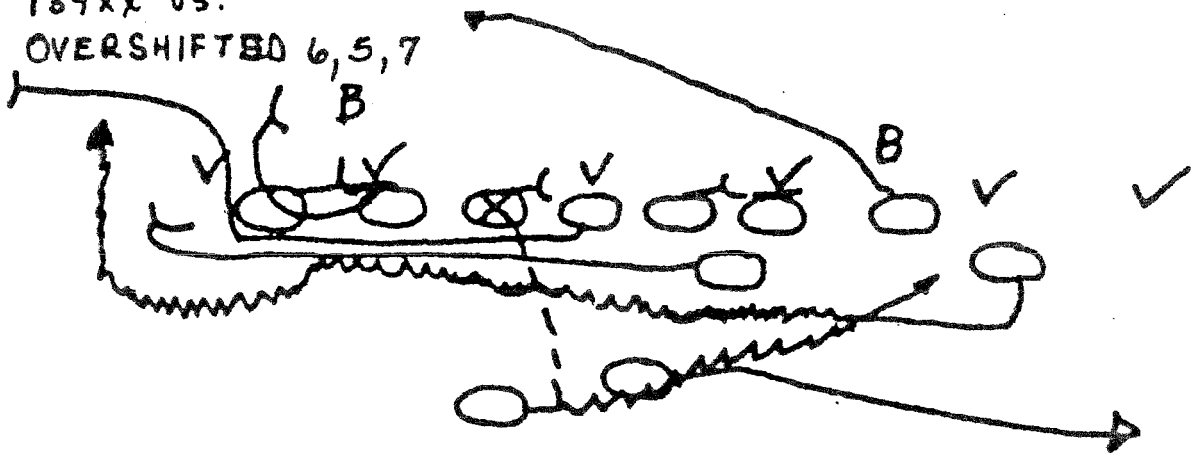
FB. Same 138XX

Tail. Same as 138XX but fakes to wing and options end either pitching or keeping.

"Loop" #6, Part II, Reverse End Run, 139XX

139XX vs.

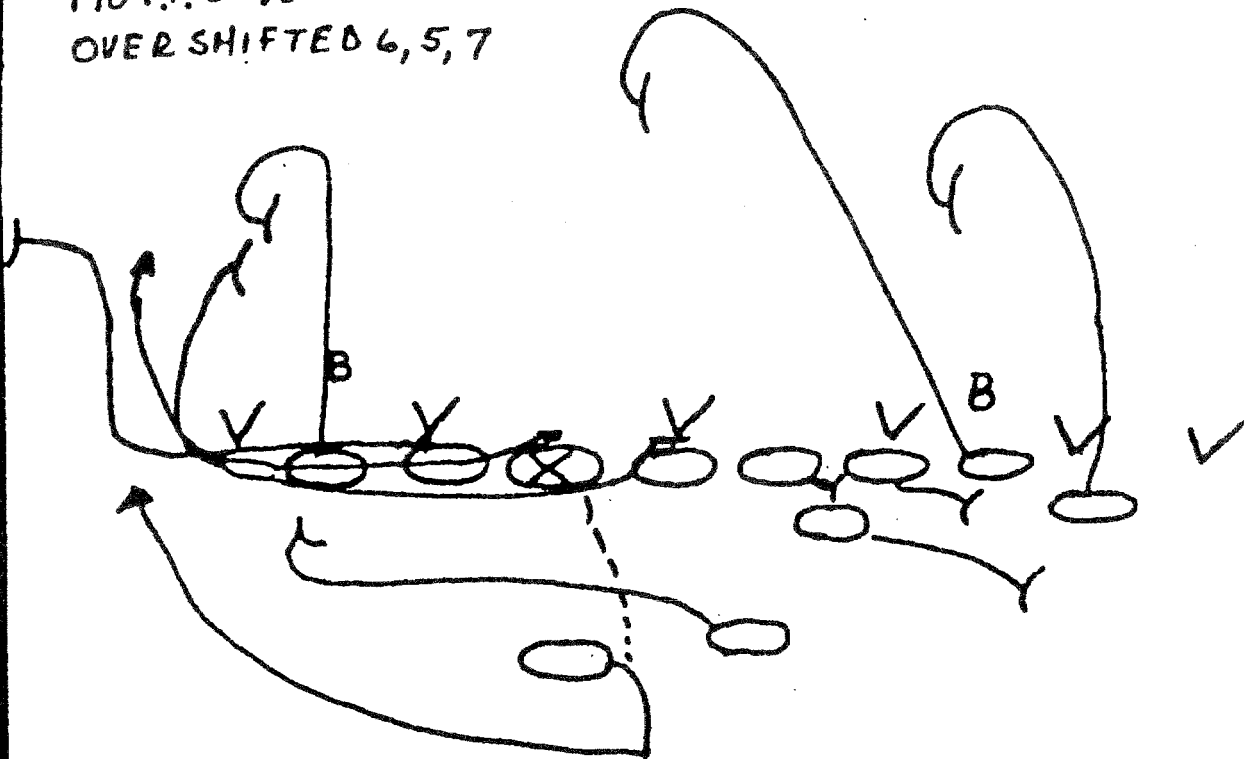
OVERSHIFTED 6, 5, 7



8. Lead on 2nd man in
  7. Posts for 1 count, pulls around and blocks BU
  6. Checks man on or to right.
  5. Pulls and sets up end for QB and blocks out on HB.
  4. Check
  3. Check
  2. Release into secondary.
- Wing. Opens 1 step, levels off, accept ball from tail, run 138XX but slide to 9 hole
- QB. Hooks end in
- FB. Same as 138XX
- Tail Same as 138XX

"Loop" #7, Fake Pass and Run, 170 F.P.R.

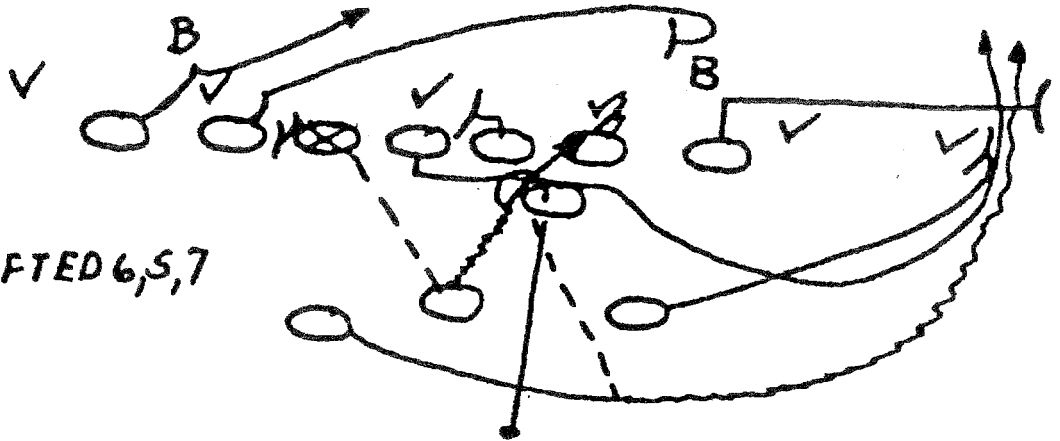
170 F.P.R. vs.  
OVER SHIFTED 6, 5, 7



8. Down 8 to 10 yards, turn outside and circle back on 1st man you see.
7. Block solid 2 counts, inviting man on you to your right. Go along line of scrimmage and turn out on halfback.
6. Same as 7 man except turn in on first man you see.
5. Same as 7 man except go up field as personal interferer.
4. Block solid in line.
3. Pivot block out on 2nd man.
2. Down toward safety and turn back on 1st man you see.
- W. Down at 45' angle turn and block back when LH starts run.
- QB. Block right on 1st man.
- FB. Move left and invite end man to inside then hook him.
- LH. Drop with back to 9 hole. When you feel block of FB, start run.

"Loop" #8, Buck Lateral, 41

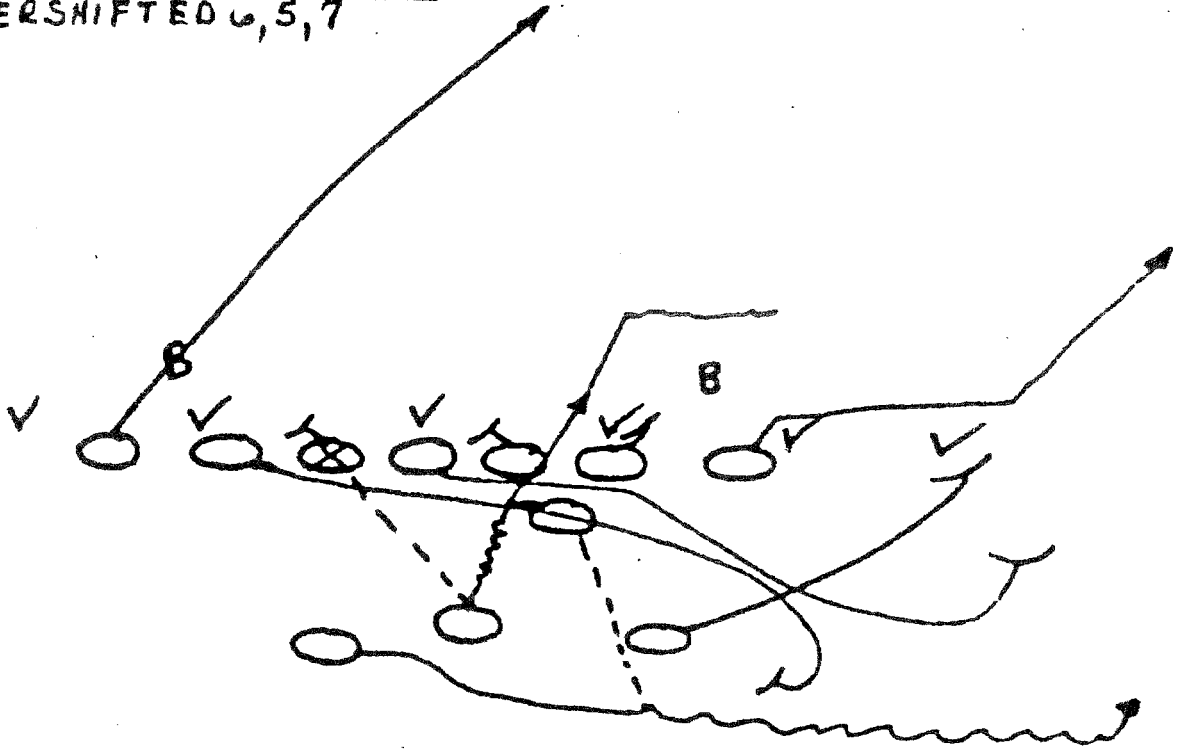
②



41 vs.  
OVERTSHIFTED 6,5,7

8. Check and block in secondary.
  7. Check and block in secondary. Peel back on any retreating lineman.
  6. Check man on or to your left.
  5. Pull shallow and get depth to circle around block on end man. Personal interferer.
  4. Check man on or to your left.
  3. Check man on or to your left.
  2. Go inside 2nd man and block out on the Halfback Wing. Block in on end man on line of scrimmage.
- QB. Reverse pivot, accept ball from fullback and pitch out to the lefthalf. Fake pass.
- FB. Head for inside of quarterback and give him ball. Fake on thru 3 hole.
- LH. Take off with speed getting 7 and  $\frac{1}{2}$  yards of depth, receive pitch out from quarterback.

41 P vs. "Loop" #8, Running Pass, 41 P  
OVERSHIFTED 6, 5, 7

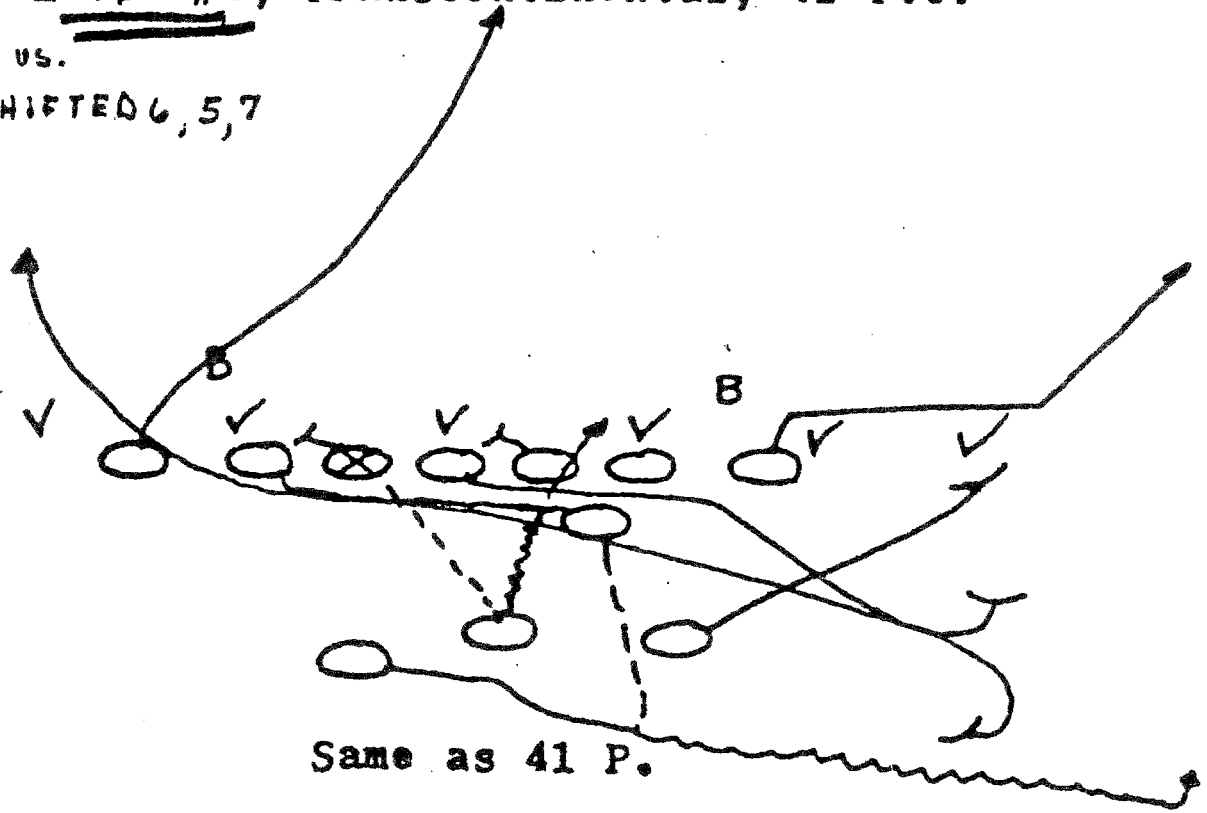


8. Thru the safety man.
  7. Pull and turn back behind 3 man. Block on first man you see.
  6. Check man on or to your left.
  5. Pull as on 41 and protect for LH passing.
  4. Check man on or to your left.
  3. Check man on or to your left.
  2. Same as 41, except slip behind HB when he comes up.
- Wing. Same as 41.
- QB. Same as 41, except help protect passer after lateral.
- FB. Same as 41. Drift on thru to a depth of 8 to 10 yards.
- LH. Same as 41, pull up and pass.

"Loop" #8, Transcontinental, 41 T.C.

41 TC vs.

OVERSHIFTED 6, 5, 7

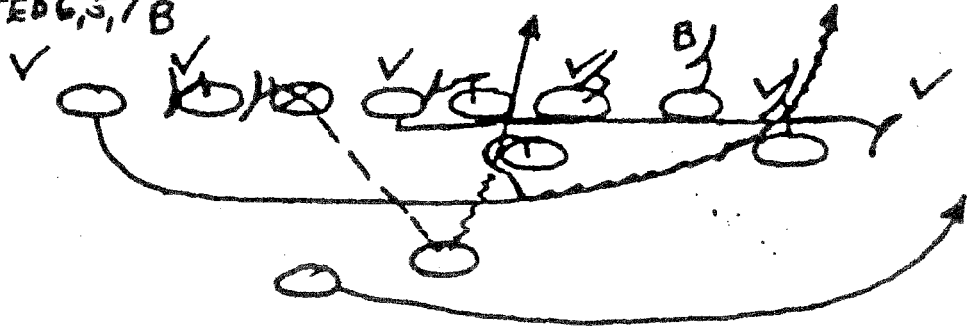


- 8.
- 7.
- 6.
- 5.
- 4.
- 3.
- 2.
- W.

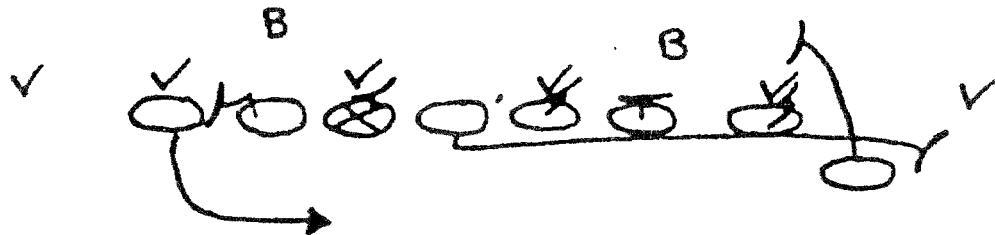
- QB. Same as 41, after pitch to left half hesitate and sneak back to weak side as per game clip.
- FB. Same as 41 P.
- LH. Same as 41 P. Look for QB after looking down field as on 41 P.

"Loop" #9, Part I, Buck Lateral, End Around, 142

142 vs.  
OVERSHIFTED 6, 5, 7 B



142 vs.  
UNDERSHIFTED 6 A

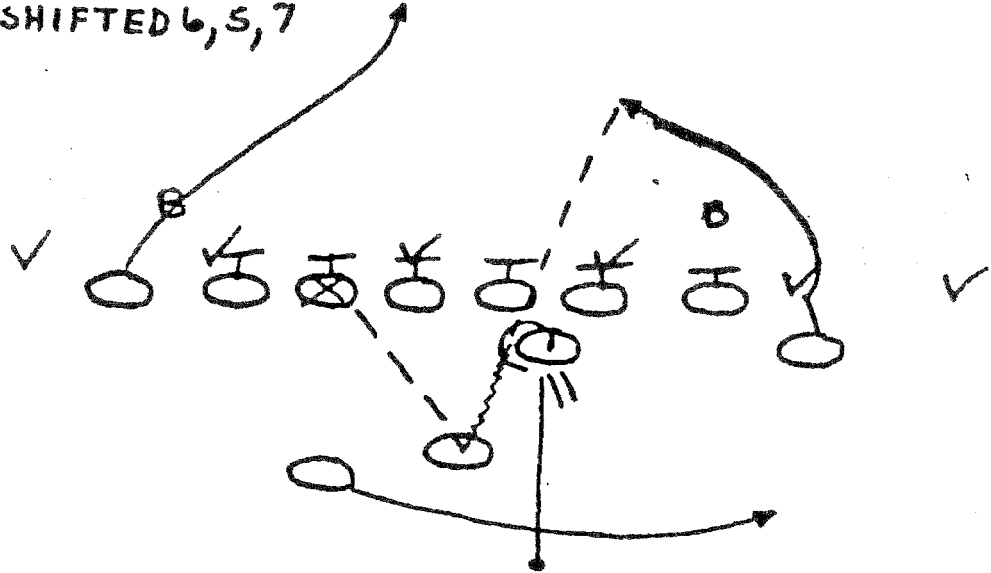


8. Open 2 steps, level off, accept ball from QB, hit into 2 hole.
  7. Checks behind 8 man
  6. Checks
  5. Pulls and blocks out at hole.
  4. Fills hole and checks.
  3. Man on-block him in. No man on-hold solid.
  2. Man on or inside. Block in, using open and shut techniques. No man on go to line backer.
- Wing. Block in on 2nd man if outside of end, if not, go to line backer.
- QB. Reverse pivots, except ball from full, fake pitch out to tail, hand off to end.
- FB. Hits 4 hole-handsoff ball to QB.
- Tail. Same as 141.



"Loop" #9, Part II, Buck Lateral Jump Pass,  
143 J.P.

143 J.P. vs  
OVERSHIFTED 6, 5, 7



8. Runs thru safety
7. Kick out yard keeping a solid front.

- 6.
- 5.
- 4.
- 3.
- 2.

Wing. Fakes 2 blocks and slides to open spot.

QB. Reverse pivot, accepts fake from full and fakes to LH.

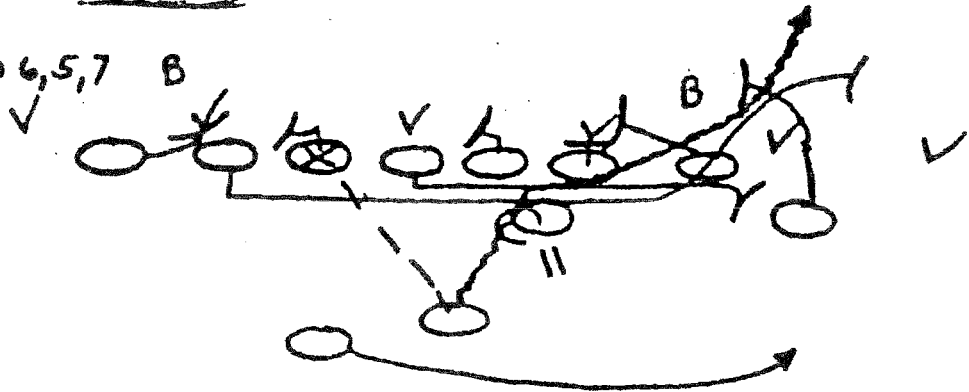
FB. Same as 143 but jumps and passes soft pass to wing.

Tail. Same as 141.

"Loop" #10, Buck Lateral, Guard Trap, 143

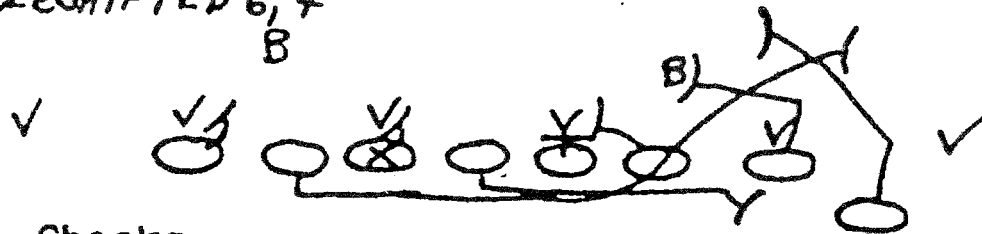
143 vs.

OVERSHIFTED 6, 5, 7 B



143 vs.

UNDERSHIFTED 6, 4 B

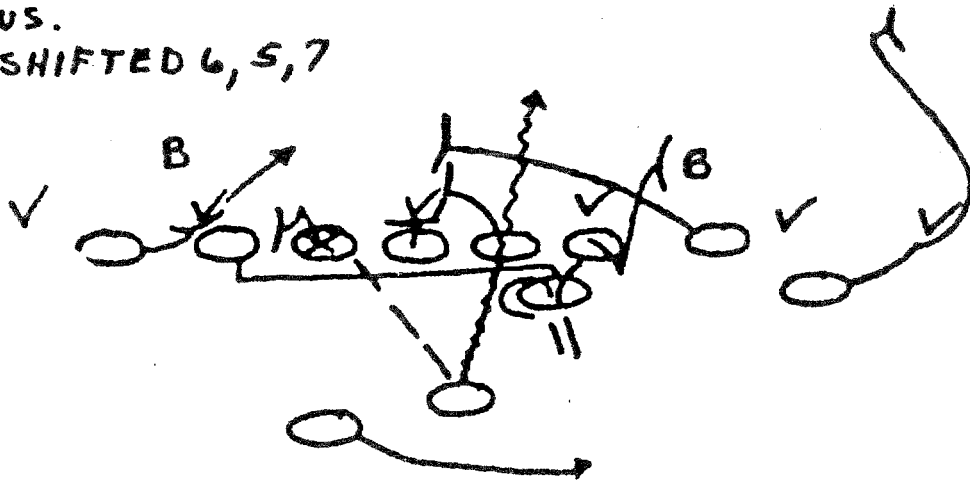


8. Checks
  7. Pulls thru hole and out
  6. Checks.
  5. Pulls and blocks out at hole.
  4. Men on post. No man on check block.
  3. Man on post, no man on, lead left.
  2. If man on 3 man lead on him. No man on him.  
Blocks across on linebacker.
- Wing. Fakes block low on 3rd man in, then blocks linebacker.
- QB. Reverse pivot, accepts fake from full and fakes to tail.
- FB. Fakes to QB, hits into 3 hole.
- Tail, Same as 141.

\*Loop\* 11, Part I, Buck Lateral, Tackle Trap, 144

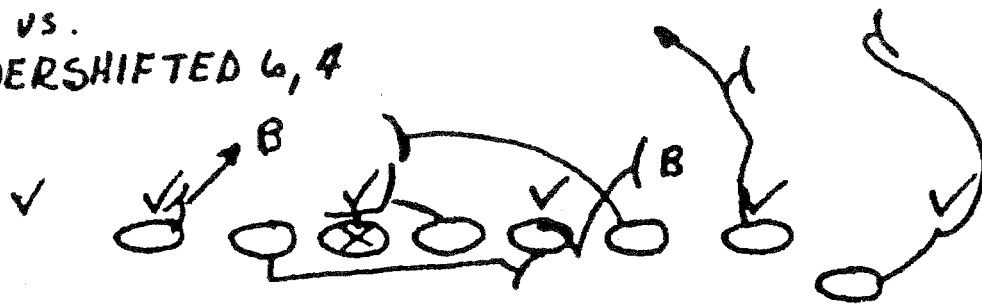
144 vs.

OVERSHIFTED 6, 5, 7



144 vs.

UNDERSHIFTED 6, 4

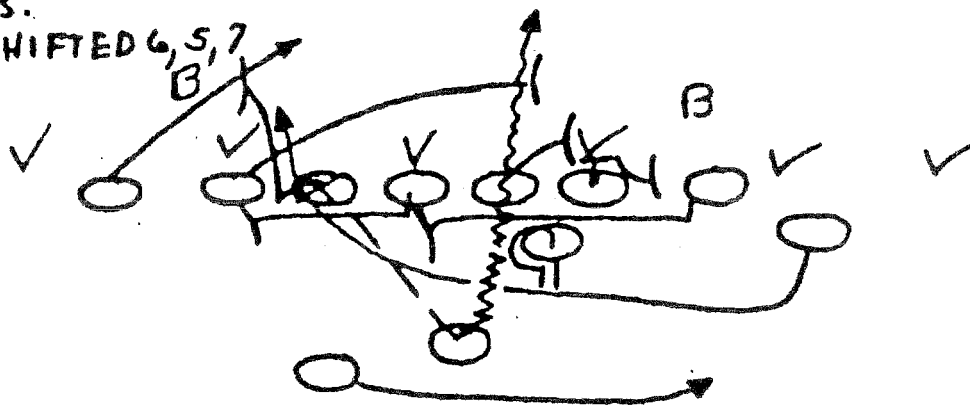


8. Check good & then release to secondary.
  7. Pulls and blocks out at hole (map).
  6. No man on, check behind 7 man. Man on, post.
  5. No man on, lead left, man on, post.
  4. No man on, lead left, man on, fake open & shut and block on linebacker.
  3. No man on, block across on linebacker. Man on, fake open and shut and block on linebacker.
  2. Man on 3 man, block across on linebacker. No man on 3 man-block in secondary.
- Wing. Fake at end and block HB out.
- QB. Reverse pivot, accept fake from full and fakes to tail.
- FB. Fakes to QB and hit into 4 hole.
- Tail. Same as 143.

"Loop" 11, Part II, Buck Lateral, End Trap, 145

145 vs.

OVERSHIFTED 6, 5, 7



145 vs.

UNDERSHIFTED 6, 4



8. Releases and blocks in secondary.
7. Block across on linebacker.
6. Fakes open and shut and blocks on linebacker.
5. No man on, lead right. Man on, pull to left and pick up second man from hole.
4. No man on, lead right. Man on, post.
3. No man on-checks behind 2 man. Man on-post and check behind 2 man.
2. Pull and block out at hole.

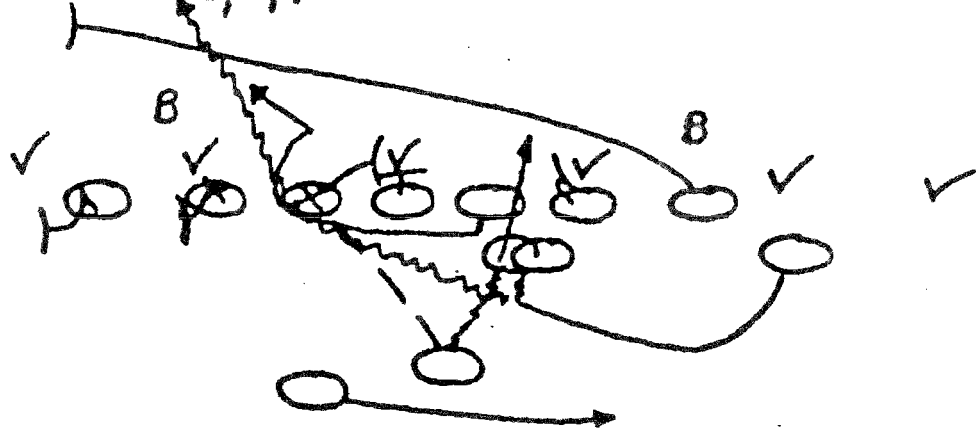
Wing. Fakes 147

QB. Reverse pivot, accepts fake from Full-fakes to wing, fakes to tail, fakes a pass.

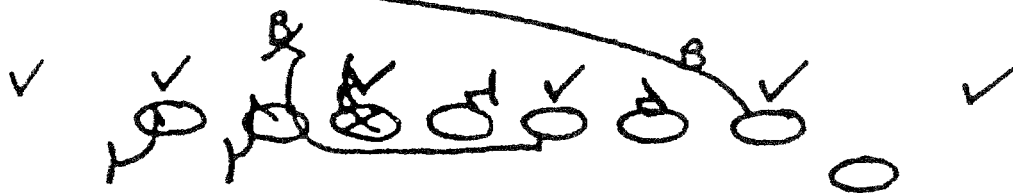
FB. Fake to QB and hit 5 hole.

Rail. Same as 143.

"Loop" 12, Reverse Buck Lateral, 147  
 147 vs. ~~147~~  
 OVERSHIFTED 6,5,7



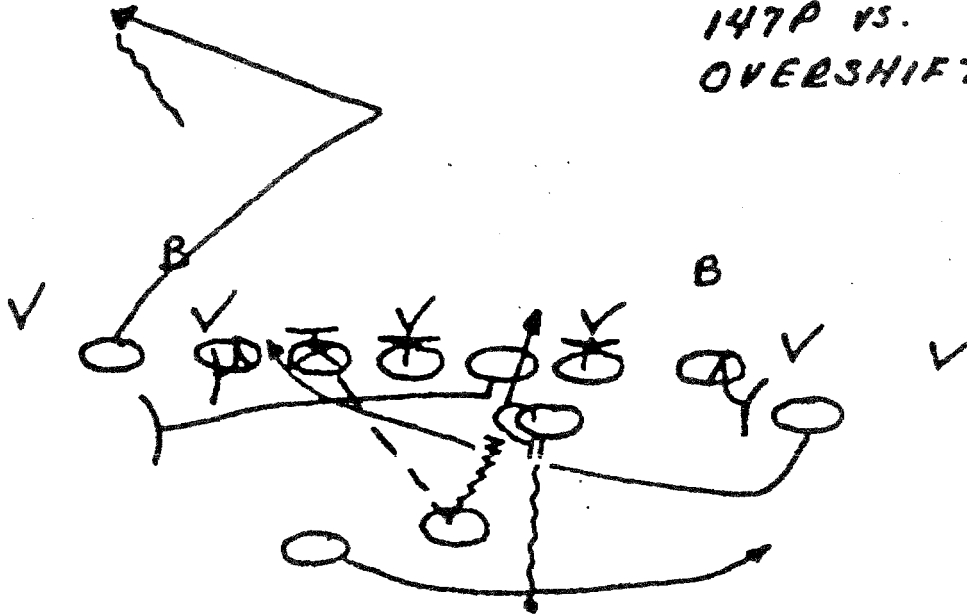
147 vs.  
 UNDERSHIFTED 6,4



8. Pivot blocks on end man.
  7. Pivot blocks on 2 man in.
  6. Checks man on away from hole-no man on-lead right.
  5. Man on, post. No man on, check behind 4 man.
  4. Pulls thru hole & blocks in on linebacker.
  3. Checks
  2. Blocks across on HB.
- Wing. Opens 2 steps and slants into 7 hole.  
 QB. Reverse pivot, accepts ball from Full, gives to wing, fakes a pass.  
 FB. Gives ball to QB and hits into 5 hole.  
 Tail. Same as 143.

"Loop" 12, Fake Reverse Pass, 147 p

147P vs.  
OVERSHIFTEO 6, 5, 7

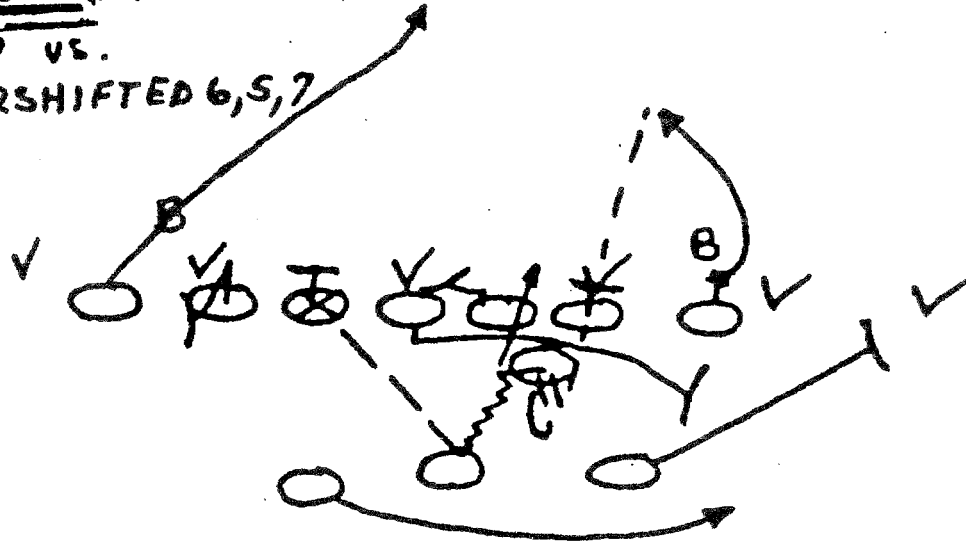


8. Go hard at safety, make him dodge you, break to side line.
  7. Pivot block on 2nd man in.
  6. Block man on or to left.
  5. Block man on or to right.
  4. Pull-block out on end.
  3. Block man on or to right.
  2. Pivot block on end man.
- Wing. Same as 147. Make a good fake.
- QB. Same as 147. fake ball to RH-Drop back and throw to 8 man. As he breaks to side line.
- FB. Same as 147
- Tail. Same as 147

"Loop" 13, Bart I, Buck Lateral, (QB Bass), 60P

60 P vs.

OVERSHIFTED 6,5,7

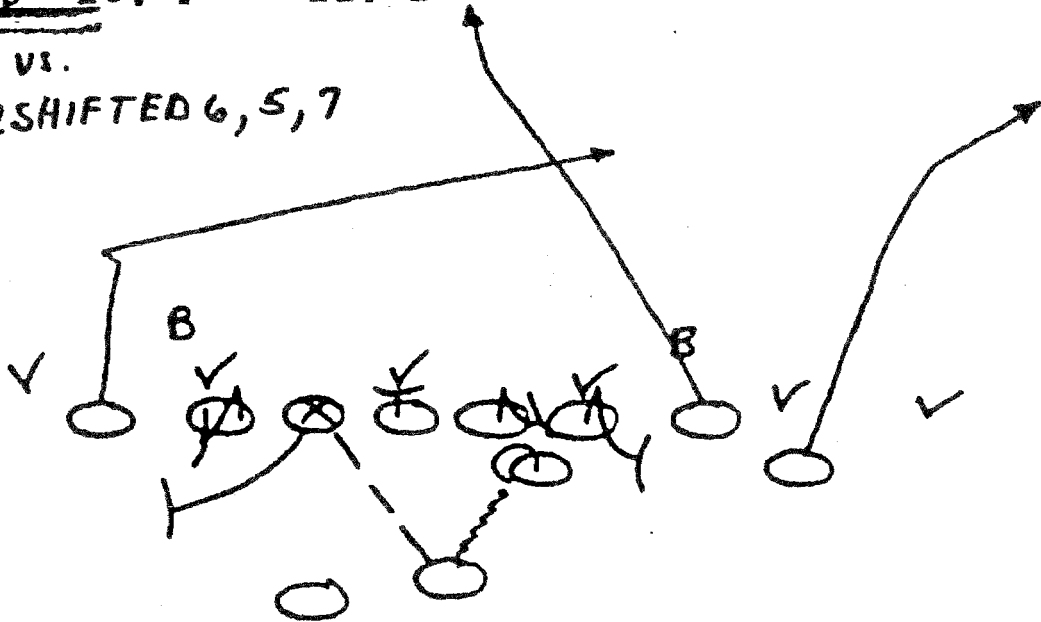


8. Run hard thru safety.
  7. Strike out and then pivot blocks 2nd man out.
  6. Strikes out for yard and holds solid.
  5. Strikes out for yard and holds solid. (May pull & block first man outside tail of 3 man.
  4. Strikes out and holds solid or checks man over 5 man.
  3. Strikes out and holds solid.
  2. Checks for 2 counts and goes to open spot.
- Wing. Blocks hard on end to attract him.
- QB. Reverse pivot, accepts ball from full, fakes to tail, turns and passes to RE.
- FB. Gives ball to QB and hits into 3 hole.
- Tail. Same as 143.

"Loop" 13, Part II, Buck Lateral, End Across, 164

164 vs.

OVERSHIFTED 6, 5, 7



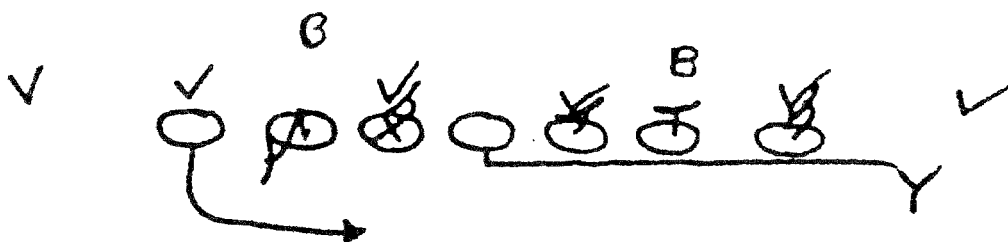
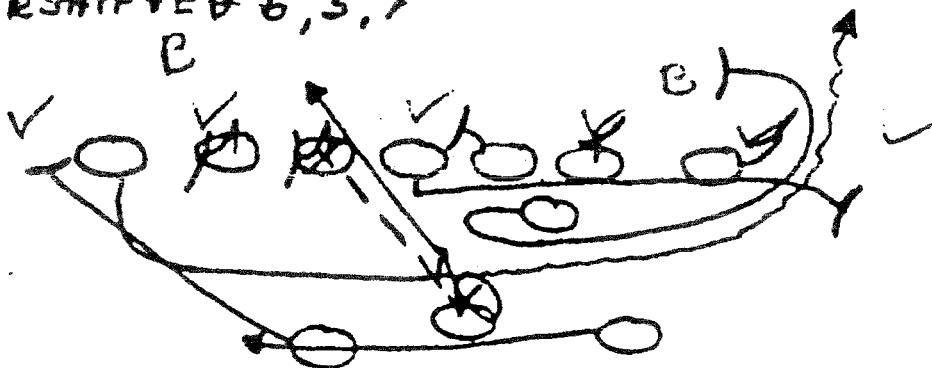
8. Goes down 5 yards, head feint out, angle across to depth of about 12 yds.
7. Strikes out and then pivot blocks, 2nd man out.
6. Pulls to left and picks up 1st man outside 7 man pivot.
5. Strikes out for yard and holds solid. Responsible for man on himself or center.
4. Strikes out for yard and holds solid. Responsible for 3rd man in.
3. Strikes out for yard and holds solid. Responsible for 2nd man in.
2. Sprints thru safety.
- Wing. Sprints thru halfback & pulls him out.
- QB. Reverse pivot, accepts ball from full, fakes to LH, drops back and passes to LE
- FB. Gives ball to QB and hits into 4 hole.
- Tail, Same as 143.



"Loop" 14, End Around, 12

12 vs.

OVERSHIFTEB 6, 5, 7

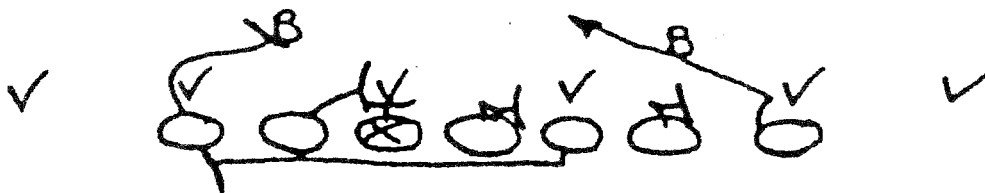
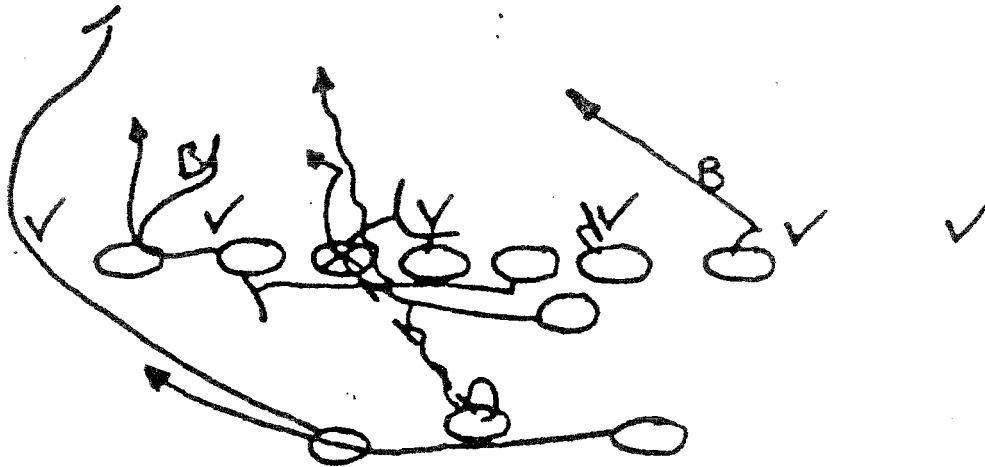


8. Gains depth with 1st stop. Accepts ball from FB and heads for 2 hole.
7. Checks man on or to your left.
6. Checks man on or to your left.
5. Pull, block out at the hole.
4. Checks man on or to your left.
3. Checks man on or to your left.
2. Blocks 2nd man in.
- RH. Accept fake from full, fake end, run as on 119.
- QB. Step left, whirl & come back thru 2 hole. Block inside thru the hole.
- LH. Run at end and block as on the sweep.
- FB. Spin to right, faking to RH. Continue full spin giving ball to LE, fake hard into 6 hole.

"Loop" 15, Weak Side Guard Trap, 16

16 vs.

OVERSHIFTED 6, 5, 7



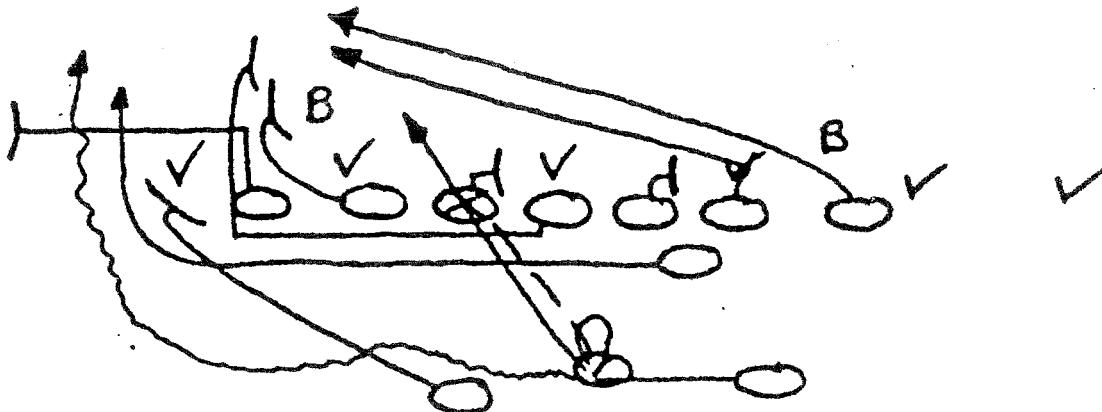
8. Block on a linebacker.
  7. Man on center, lead-no man on center pull left block in secondary.
  6. Man on post. No man on lead right.
  5. Man on post, no man on-check right.
  4. Pull & block out at hole.
  3. Check.
  2. Check-block in secondary.
- Wing. Accept fake from full, fake end run as on 119.
- QB. Lead thru hole as personal interferer.
- FB. Spin to wing keep ball hit into 6 hole.
- Tail. Fake 9 block-block in secondary.

③

"Loop" 16, Weak side end run, 19

19 vs.

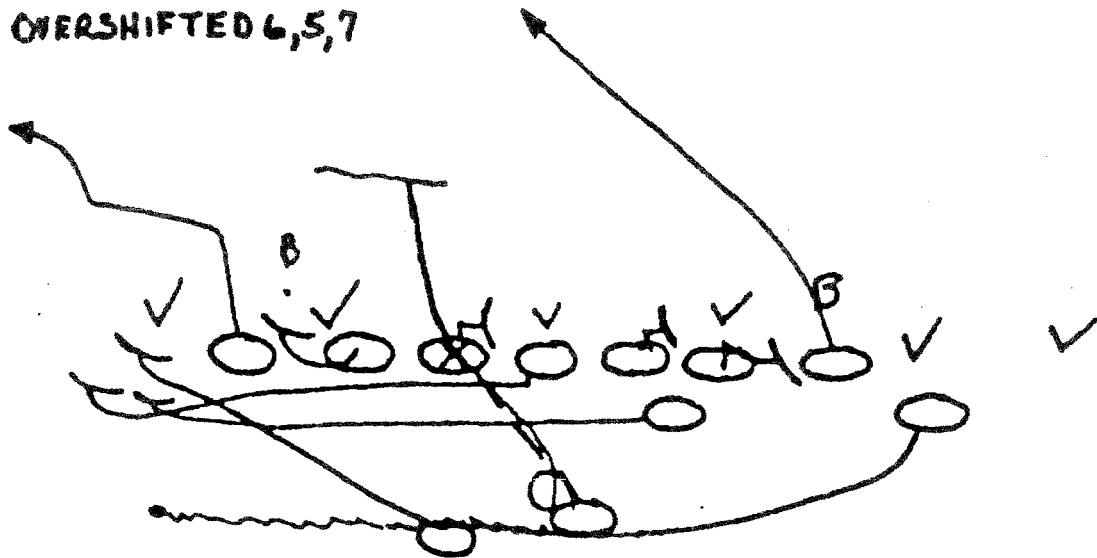
OVERSHIFTEO 6,5,7



8. Across line and laterals for block out on HB.
  7. Block linebacker.
  6. Check man on or to your right.
  5. Pull, fake block on end and turn up field for block in.
  4. Check man on or to your right.
  3. Check and go to cut-off.
  2. Go to cut-off.
- RH. Lateral step accepting ball from FB. Dip to help block on end, then give a little ground in circling end.
- QB. Leads interference going inside block on end if end drifts - otherwise go around him.
- LH. Block in on end man on life of scrimmage, unless he drifts, then block him out.
- FB. Spin to right giving ball to RH. Continue spin and fake into 6 hole. to hold defensive tackle.
-

"Loop" 17, Weak Side Running Pass, 119 p

119P vs.  
OVERSHIFTED 6,5,7

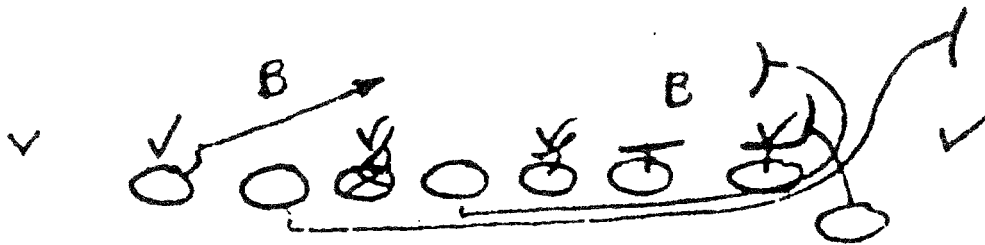
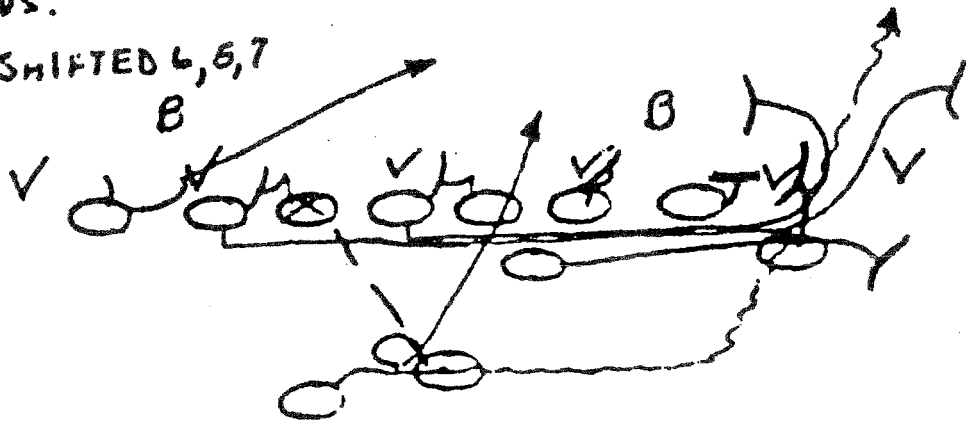


8. Thru and go for HB. Dip behind HB when reacts up.
  7. Pull to block 2nd man in on line of scrimmage.
  6. Check man on or to your right.
  5. Pull become personal protector for passer.
  4. Check man on or to your right.
  3. Check any man chasing the wingback
  2. Thru safety.
- Wing. Leave one count early, accept ball from full.  
Run hard as on 19 and pass when end is open.  
Run if you are clear.
- QB. Become personal protector for passer.  
LH. Block in on end man on line of scrimmage.  
FB. Spin, give ball to RH. Fake thru 6 hole.  
Drift to open spot.

"Loop" 18, Part I, Off tackle, 122

122 vs.

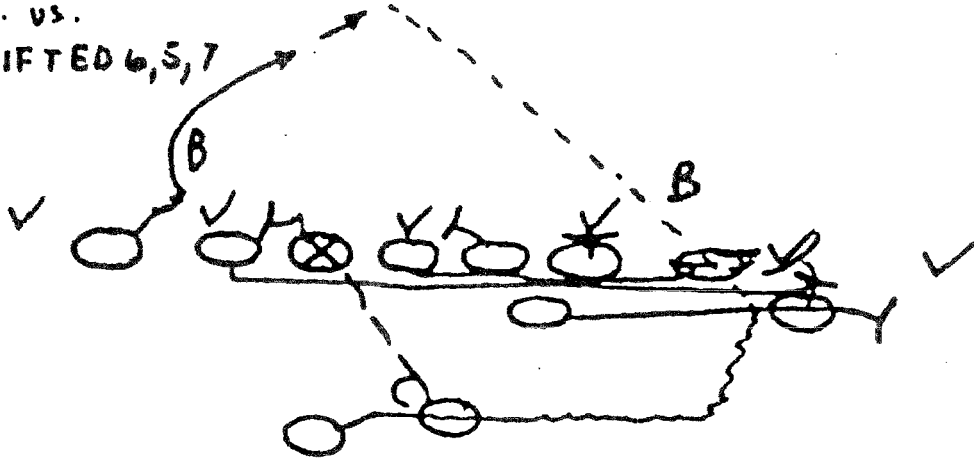
OVERSHIFTED 6, 5, 7



8. Check and secondary
7. Pull thru hole and become personal interferer.
6. Check man on or to left.
5. Pull thru hole and block in.
4. Check man on or to left.
3. Check man on or to left.
2. Post or lead on 2nd man.
- Wing. Lead block on 2nd man.
- QB. Block out at hole
- FB. Spins, hands off to tail and hits into 4 hole.
- LI. Accepts ball from FB, runs hard 3 steps to right. Cut up thru off-tackle hole.

122 T.P. vs.

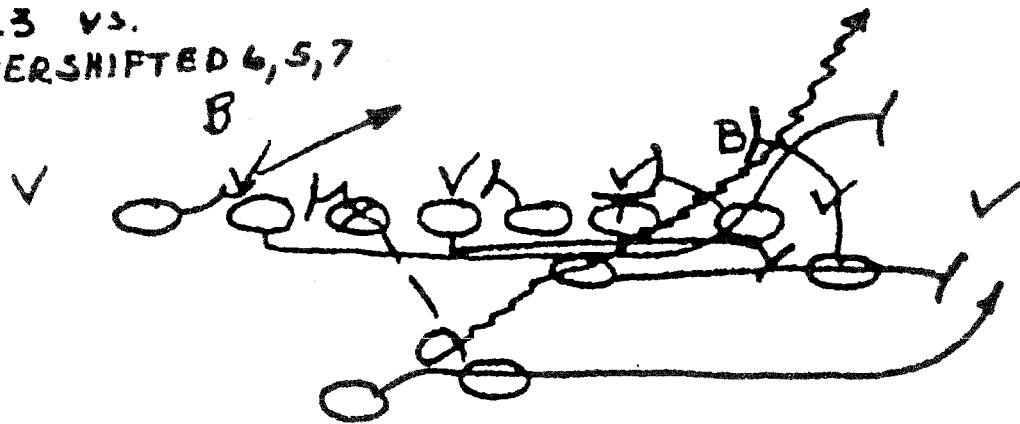
OVERSHIFTED 6,5,7



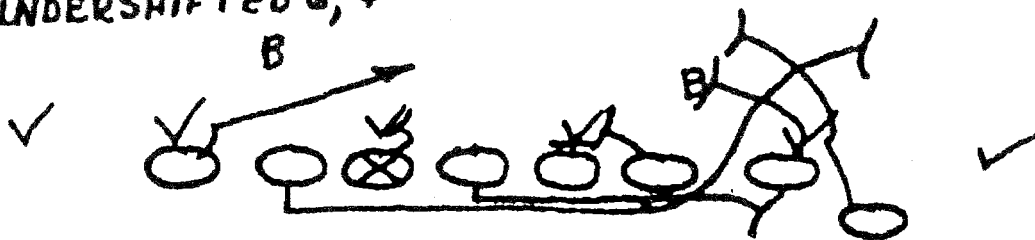
8. Fakes block slides to open spot.
  7. Pulls and fills solid at hole.
  6. Check man on him or to left.
  5. Pulls and fills solid at hole.
  4. Fills hole left by five man or checks man on him
  3. Checks man on him or to left.
  2. Post on 2nd man in from end.
- Wing. Leads on 2nd man in from end.
- QB. Blocks out from hole.
- FB. Spins, hands off to tail, hits into 4 hole.
- Tail. Accepts ball from FB, runs same as 122 but jumps high and passes before reaching line of scrimmage.

"Loop" 19, Fullback Spin Guard trap, 123

123 vs.  
OVERSHIFTED 6, 5, 7



123 vs.  
UNDERSHIFTED 6, 4



8. Check, block in secondary.
7. Pull-through the hole and block out.
6. Check man on or to left.
5. Pull-block out at the hole.
4. Man on-post, no man on-check left.
3. Man on-post, no man on-lead left.
2. Man on 3 man-lead, no man on 3 man-block on linebacker.

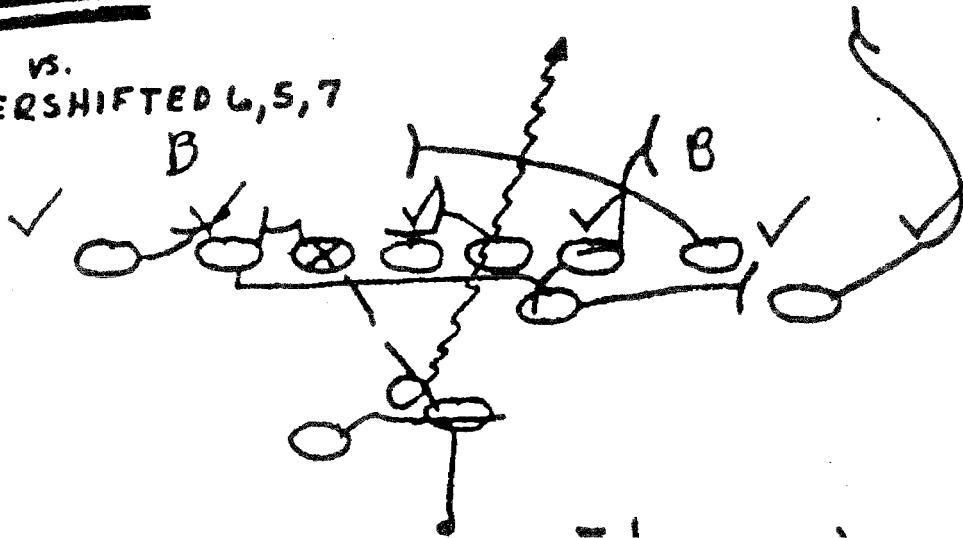
Wing. Fake 2 block as on 122. Block on a linebacker  
QB. Block out on 2nd man from hole.

FB. Spin fake to tail keep ball hit into 3 hole

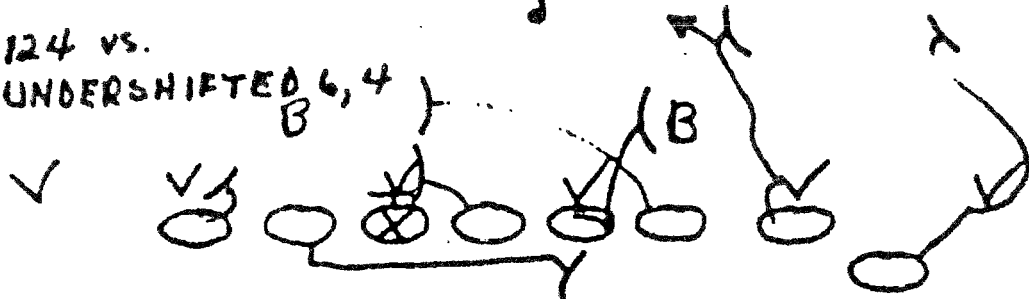
Tail. Accept fake from full and fake end run,

"Loop" 19, Fullback Spin Tackle Trap, 124

124 vs.  
OVERSHIFTED 6,5,7



124 vs.  
UNDERSHIFTED 6,4

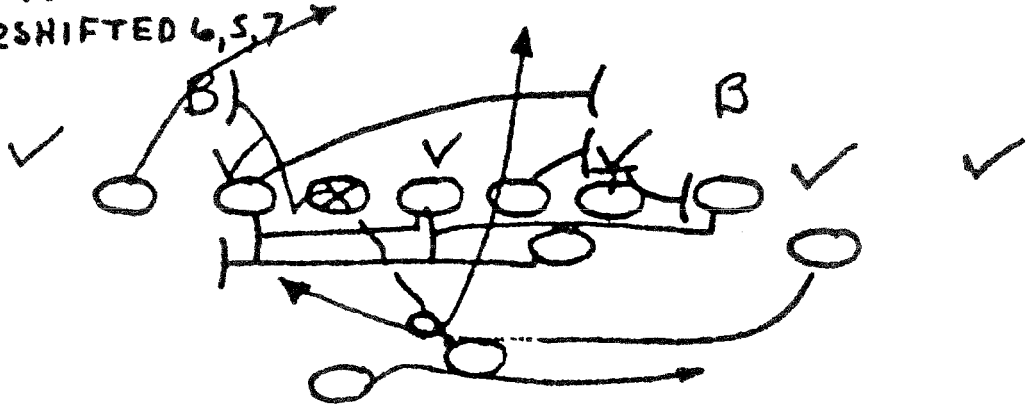


8. Check.
  7. Pull block out at hole.
  6. Man on post-no man-on check left.
  5. No man on-lead left, man on-post.
  4. No man on-lead left, man on-fake open and shut and block on linebacker.
  3. No man on, block across on linebacker, man on fake open and shut, block on a linebacker.
  2. Man on 3 man, block across to a linebacker; no man on 3 man block in secondary.
- Wing. Fake at end and block HB out.  
QB. Block right on 2nd man from hole.  
FB. Spin fake to tail and hit into 4 hole.  
Tail. Accept fake from full and curl back faking a pass.

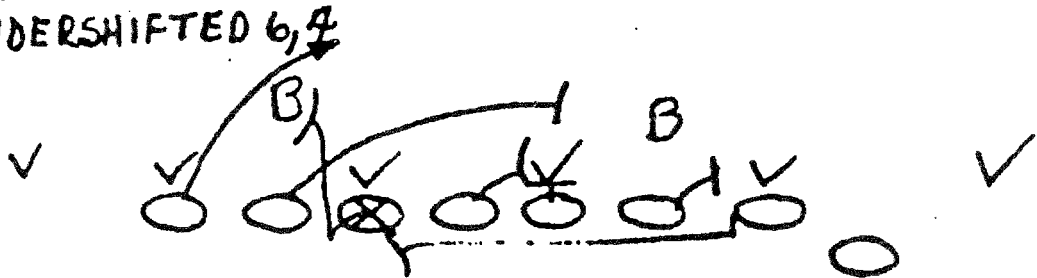


"Loop" 20, Part I, Fullback Spin-End Traps, 125

125 vs.  
OVERSHIFTED 6,5,7

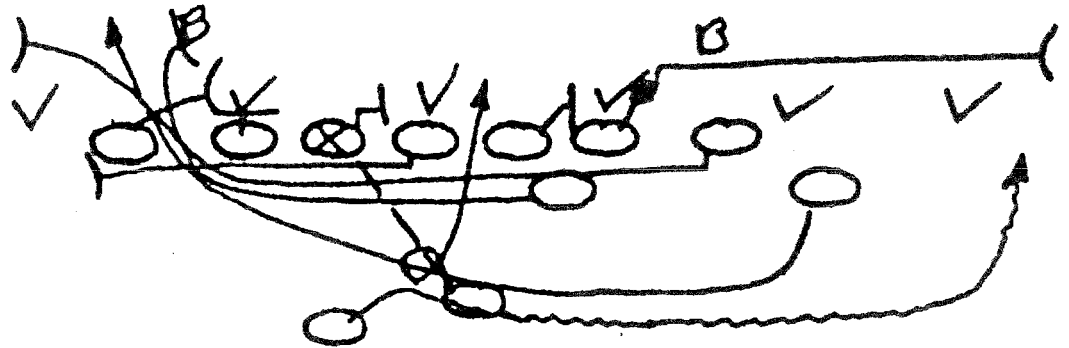


125 vs.  
UNDERSHIFTED 6,4



8. Releases and blocks in secondary.
  7. Block across on linebacker
  6. Fakes open and shut and blocks on linebacker.
  5. No man on lead right, man on pull to left and block 2nd man from hole.
  4. No man on-lead right, man on-post.
  3. No man on-checks behind 2nd man, man on-post & check behind 2nd man.
  2. Pull and block out at hole.
- Wing. Fakes 128  
QB. Blocks 2nd man from hole.  
FB. Spins fakes to tail & wing hits 5 hole.  
Tail. Fakes pass.

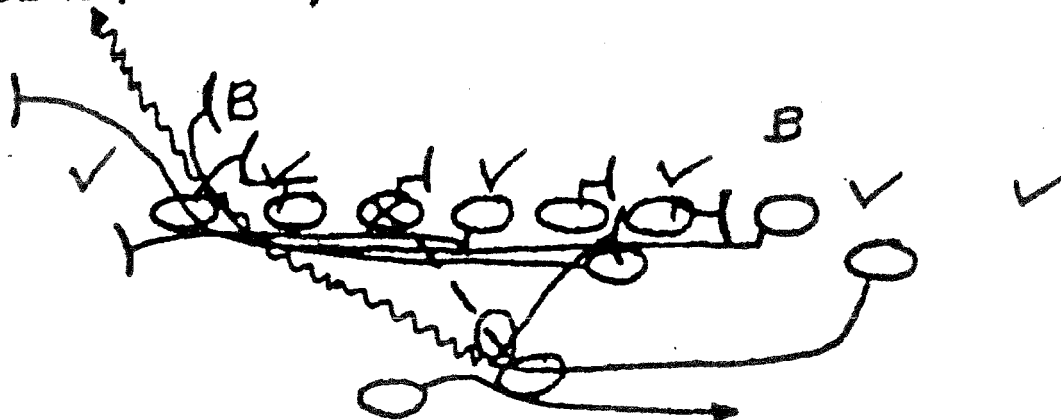
"Loop 20, Part II, Fullback Spin, Bootleg-128 B  
128 B. vs.  
OVERSHIFTED 4, 5, 7



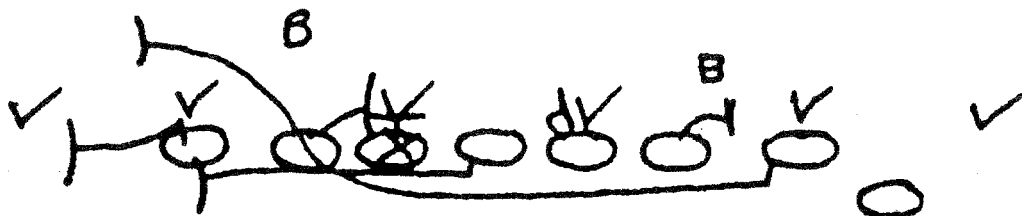
8. Leads on 2nd man in.
  7. Posts on 2nd man in.
  6. Checks man on or to right.
  5. Pulls & blocks out at 8 hole.
  4. Checks man on or to right.
  3. Checks for 2 counts then blocks out on HB.
  2. Pulls thru hole and out on HB
- Wing. Fakes 128  
QB. Thru hole and block in.  
FB. Spins-gives to tail, fakes to wing-hits into  
4 hole.  
Tail. Accepts ball from FB and boots around RE

"Loop" 21, Wingback Reverse, 128

128 vs.  
OVERSHIFTED 6, 5, 7



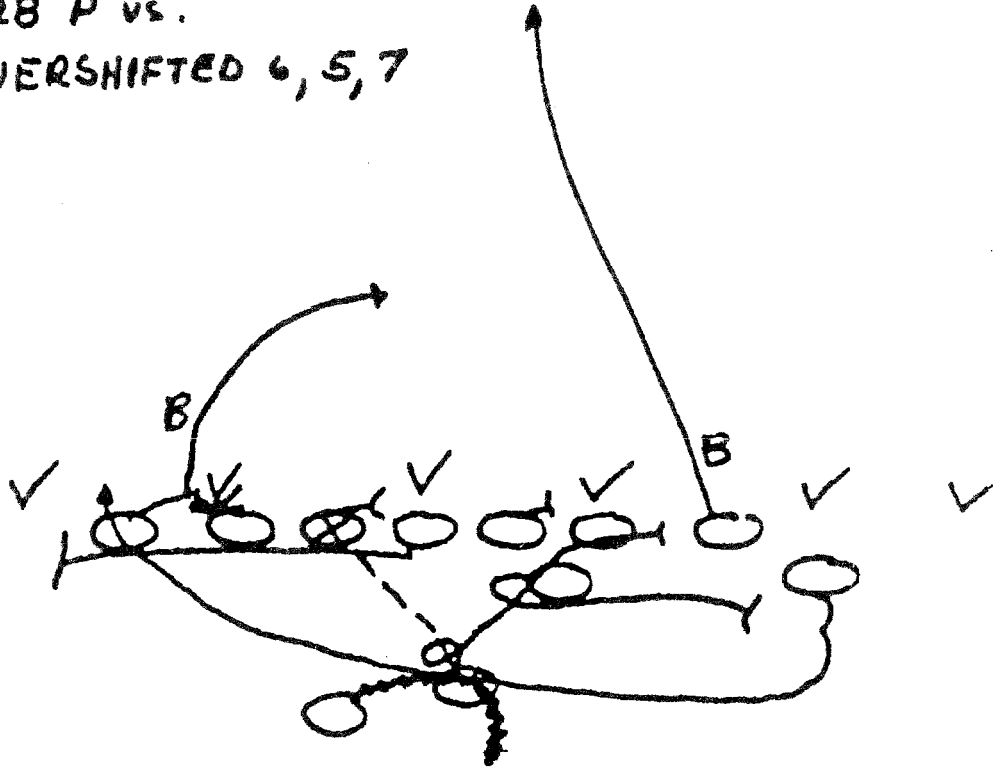
128 vs.  
UNDERSHIFTED 6, 4



8. Lead block right. Man on: pull away, block end man.
  7. Post. No man on: lead right.
  6. Check right. No man on: post.
  5. Pull, trap out at the hole.
  4. Check man on or to your right.
  3. Check man on or to your right.
  2. Pull and go thru the hole, blocking out.
- Wing. Gain depth on first two steps and level off.  
Accept ball from FB and run thru 8 hole.
- QB. Go thru the hole and block in on linebacker.  
FB. Spin to left, faking handoff to LH and continue spin giving off to RH.  
LH. Fake to right as on 121.

"Loop" 22, Fake Reverse Pass, 128 Pass

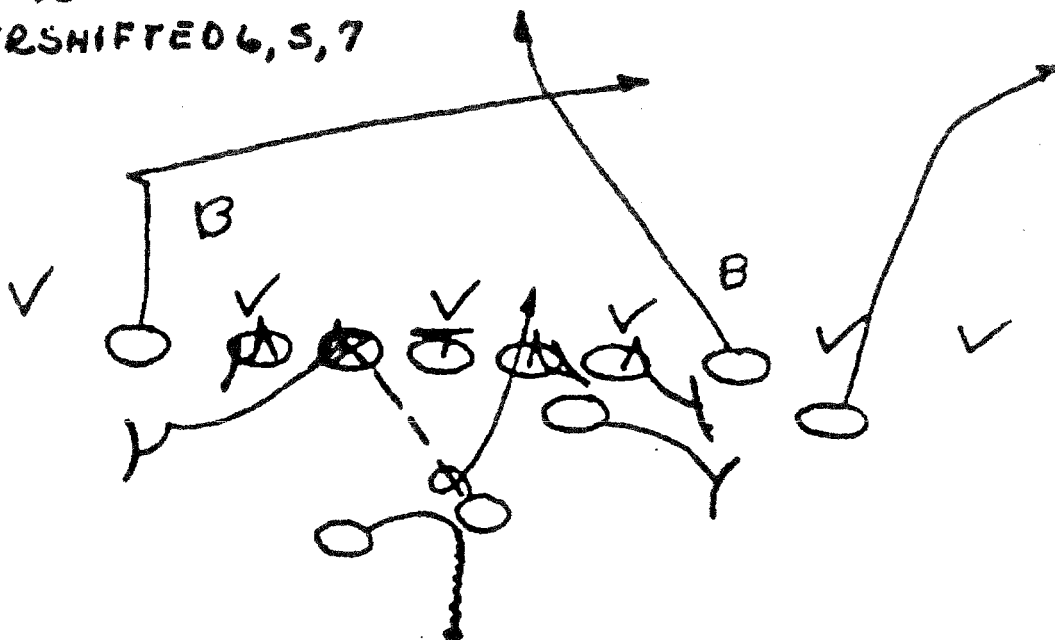
128 P vs.  
OVERSHIFTED 6, 5, 7



8. Fakes 8 block for 2 counts and slide to open spot.
  7. Fakes 8 block then hooks 2nd man.
  6. Checks man on or to left.
  5. Pulls left and blocks out at hole.
  4. Checks man on or to right.
  3. Checks man on or to right.
  2. Sprints hard thru safety.
- Wing. Run same as 128 accepting fake from FB.
- QB. Starts to left, turns and blocks 1st man outside 3 man.
- FB. Spins-gives to tail, fakes to wing-hits into line blocks 2nd man in.
- Tail. Accepts ball from FB. Drops and pass to LE.

"Loop" 23, Spin Pass, End Across, 154

154 vs.  
OVERSHIFTEO 6, 5, 7



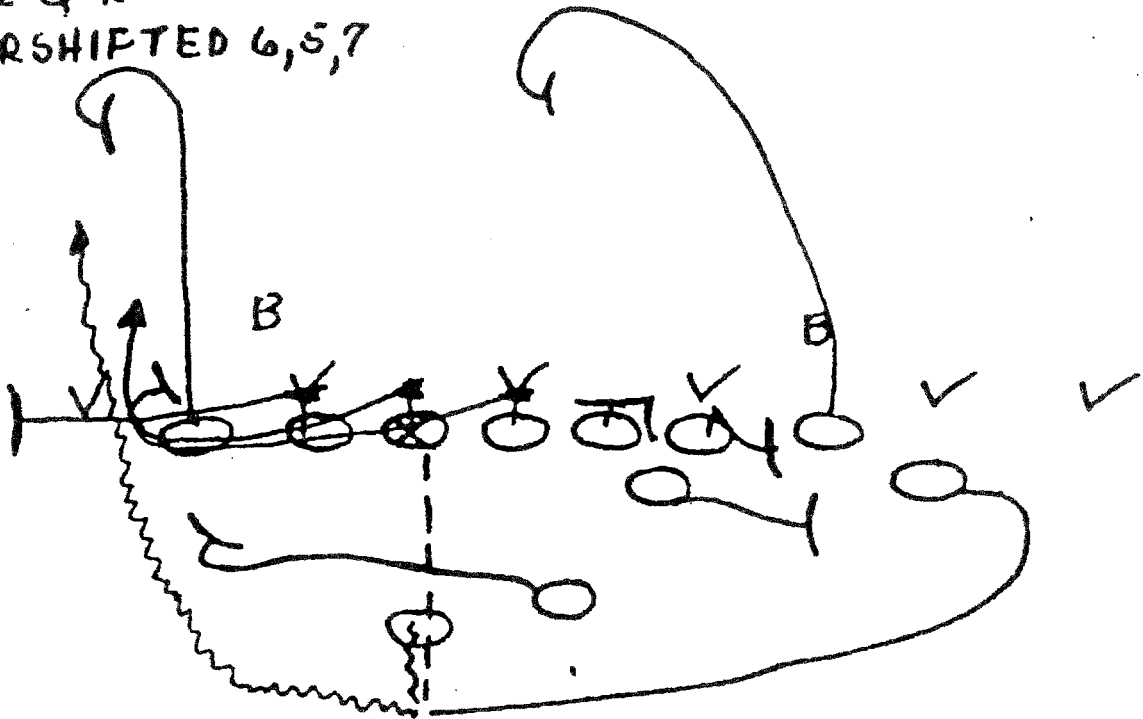
8. Goes down 5 yards, head feint out, angle across to depth of about 12 yards.
7. Strikes out and then pivot blocks 2nd man out.
6. Pulls left and picks up 1st man outside seven man. Pivot block out.
5. Strikes out for yard and holds solid. Responsible for man on himself or center.
4. Strikes out for yard and holds solid. Responsible for 3rd man in.
3. Strikes out for yard and holds solid. Responsible for 2nd man in.
2. Sprints thru safety.
- Wing. Sprints thru MB and pull him out.
- QB. Stay low, block to right.
- FB. Spin, give ball to LH and fake thru 4 hole.
- LH. Step to right, accept ball from full. Drop to 7 yards and move back into protection.



## "Loop" 23, Part II, Fake Quick-Kick

Fake Q-K vs.

OVERSHIFTED 6,5,7

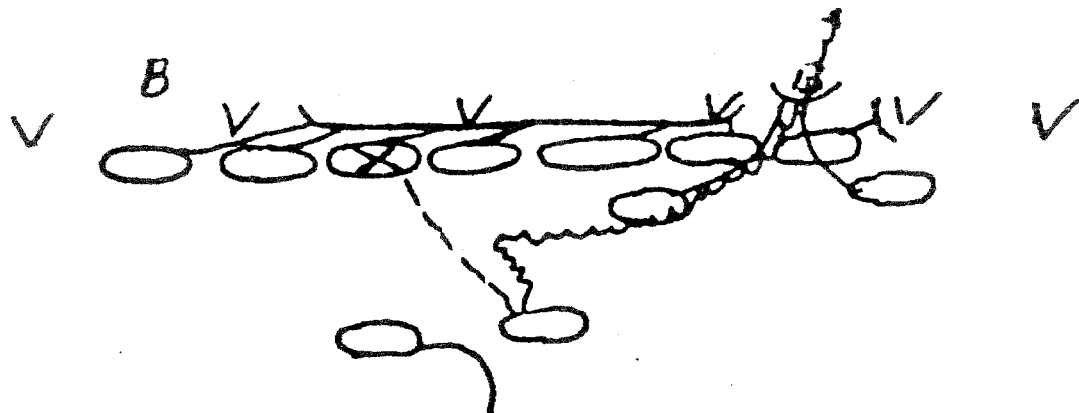


8. Down 8-10 yards, turn outside and circle back on 1st man you see.
  7. Strikes out and holds solid for 2 counts, goes along line of scrimmage and blocks out on first man that shows to outside.
  6. Strike out and hold solid for 2 counts. Go along line of scrimmage and block in on first man to your inside.
  5. Same as 7 except turn up field as personal interferer.
  4. Strike out solid in line.
  3. Strike out and pivot 2nd man.
  2. Down 8-10 yards, turn outside and circle back on 1st man you see.
- Wing. Whirls to right, gaining depth and take ball from tail and run around LE.
- QB. Block right on 1st man outside 3 man.
- FB. Move left and invite end man to inside, then hook him. Drop back as ball is passed.
- Tail. Fakes quick-kick and hand back to wing.

"Loop" 24, Fullback Wedge-103 Wedge-

103 W vs.

OVERSHIFTED 6,5,7



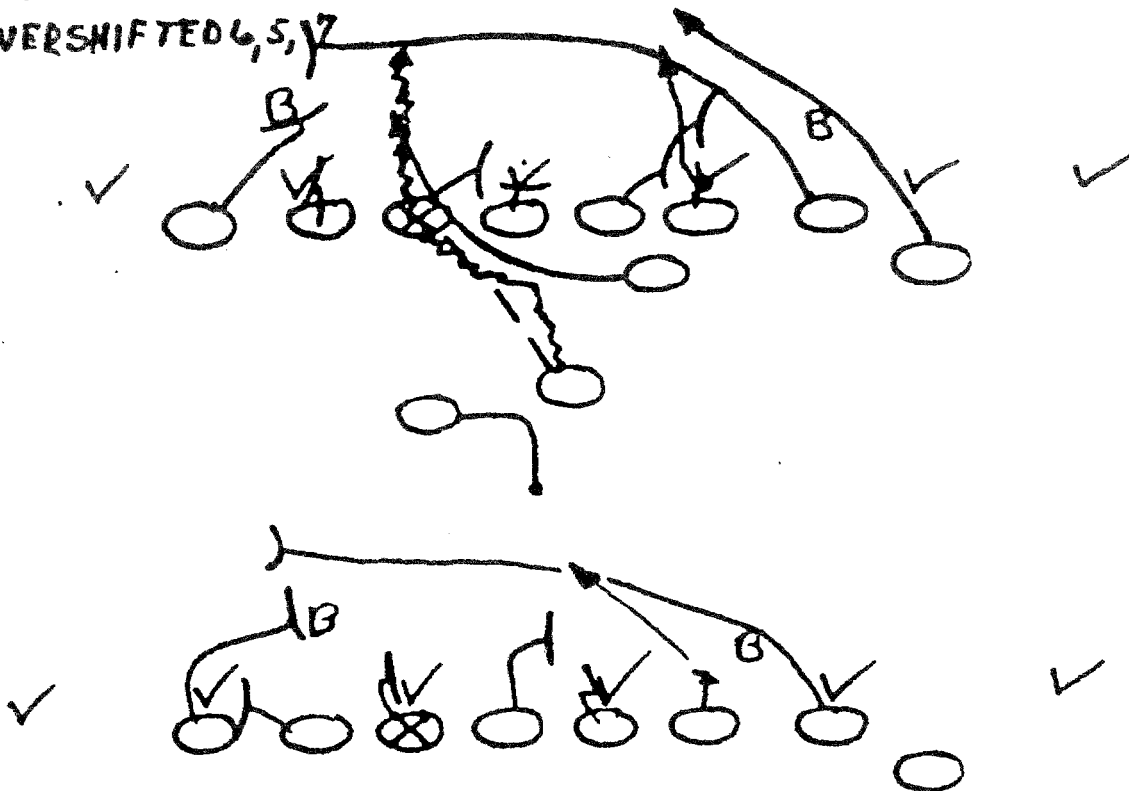
Important for 8-7-6-5 man to ignore spacing, make sure to close down.

8. Wedge down to 7 man's shoulder drive out.
  7. Wedge down to 6 man's shoulder drive out.
  6. Wedge down to 5 man's shoulder drive out.
  5. Wedge down to 4 man's shoulder drive out.
  4. Man on use a driving post type block-no man on wedge down to 3 man.
  3. Man on drive in make ground with him-no man on lead on man on 4 man.
  2. Block out on man on or to outside.
- Wing. Lead up thru the hole you are a personal interferer.
- QB. Lead up thru the hole with wing block anyone in your path.
- FB. Step up to 5 hole, veer into 3 hole.
- Tail. Fake a pass as on 170 or fake a quick kick.

"Loop" 25, Fullback Straight Hit, 107

107 vs.

OVERSHIFTED 6, 5, 7



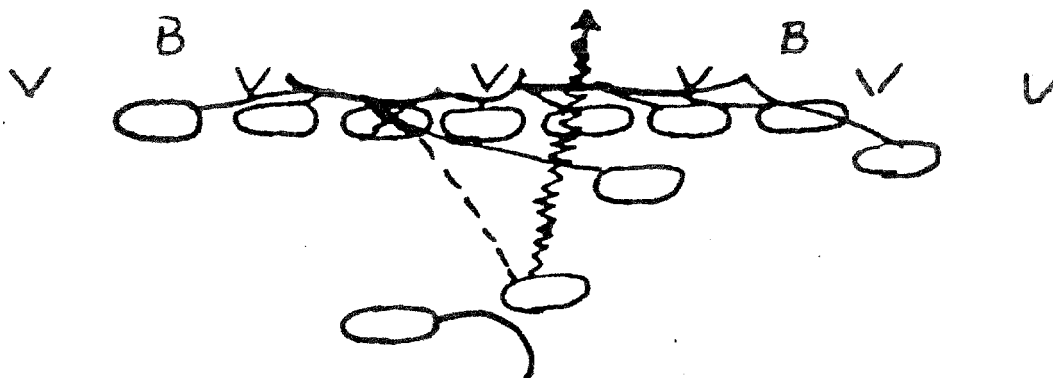
8. Blocks on linebacker.
7. Takes 2nd man out.
6. Blocks man on to right. No man on-lead right.
5. Man on-block him away from hole. No man on-release to secondary block linebacker away from hole.
4. Same as 5 man.
3. Check man on for 2 counts, go to secondary.
2. Go across on HB.
- Wing. Go to cut-off.
- QB. Goes thru hole as personnel interferer.
- FB. Take step to 5 hole then hit 7 hole.
- Tail. Fake pass.



"Loop" 25, Fullback Wedge, Middle, 104 W

104 W vs.

OVERSHIFTED 6,5,7



8. Wedge down to inside seam, toward apex of wedge. Apex is 4 or 5 man.
7. Same as 8.
6. Same as 8.
5. If you are apex, man on, fire out. Same as 8, if no man on.
4. Same as 5.
3. Same as 8.
2. Same as 8.
- Wing. Same as 8.
- QB. Pick any man off tail of 5 man.
- LH. Fake to right and back, as on 170 passes.
- FB. Straight up thru hole.